## BALLARI INSTITUTE OF TECHNOLOGY & MANAGEMENT

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

USN											<b>Course Code</b>	M	M	C	2	0	4
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## Second Semester MCA Degree Examinations, September 2025 SOFTWARE ENGINEERING

Dura	ation	Max. Marks: 100								
Note: 1. Answer any FIVE full questions, choosing ONE full question from each module. 2. Missing data, if any, may be suitably assumed										
<u>Q. N</u>	<u>Vo</u>	<u>Question</u> MODULE – 1	<u>Marks</u>	(RBTL:CO: PI)						
1.	a.	Define software engineering. Explain software process activities in detail.	10	(2:1:1.4.1)						
	b.	Explain the concept of a perspective process model and describe the different phases of the waterfall model with a neat diagram.	10	(2:1:1.4.2)						
(OR)										
2.	a.	What is agility? Explain extreme programming core practices.	10	(2:1:1.4.1)						
	b.	Define specialized process model? Explain different phases in rational unified process model.	10	(2:1:1.4.2)						
		$\underline{MODULE - 2}$								
3.	a.	Explain the concept of requirement specification and describe various methods used to write requirement specifications in a Software Requirements Specification (SRS) document.	10	(2:2:3.1.1)						
	b.	Explain the requirement engineering process and describe its key activities with the help of a diagram.	10	(2:2:4.2.3)						
		(OR)								
4.	a.	Define requirement discovery. Explain different techniques / methods of requirement discovery.	10	(2:2:3.1.4)						
	b.	What is requirement validation? Describe the different types of checks involved in the requirements validation process.	10	(3:2:3.1.2)						
		$\mathbf{MODULE} - 3$								
5.	a.	Define class diagrams in UML. Describe the different components of a class diagram and explain various relationships with notation and examples.	10	(3:3:3.1.4)						
	b.	Explain the standard notations used in Data Flow Diagrams (DFDs) and describe how level-0 and level-1 DFDs are constructed for a cloth ordering system.	10	(2:3:3.1.4)						
		(OR)								
6.	a.	Explain the software design process and describe its various stages in	10	(2:3:3.1.2)						
	b.	detail.  Explain the concept of a state chart diagram and describe its notations with a suitable example.	10	(2:3:3.1.4)						

## **MODULE - 4**

7.	a.	Explain the concept of white box testing and describe the different	10	(3:4:5.3.2)
		techniques used in it with suitable examples.		
	b.	Describe the process of regression testing and explain different types of	10	(2:4:5.3.2)
		it.		
		(OR)		
8.	a.	Describe the key differences between black box testing and white box testing.	10	(2:4:5.3.4)
	b.	Explain the concept of system testing. Describe its types and advantages.	10	(3:4:5.3.4)
		MODULE – 5		
9.	a.	Explain Software Quality Management (SQM) process with neat diagram	10	(3:5:6.4.4)
		and illustrate its different objectives.		
	b.	Define program inspection in software engineering. Explain inspection	10	(3:5:6.4.3)
		checklists in identifying software defects.		
		(OR)		
10.	a.	Describe software component analysis and explain its key stages with the	10	(2:5:5.3.4)
		help of a process diagram in the context of software quality assessment.		
	b.	What is risk management? Explain risk management process in detail	10	(2:5:5.3.4)
		with neat diagram.		

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